

Passive Attachments

By Sanjay and Arvind Seshan



ROBOT DESIGN LESSON

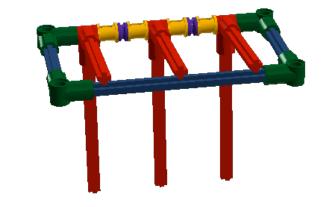
WHAT IS AN ATTACHMENT?

- A mechanism you build that can assist your robot in accomplishing a task (e.g. pick up an object, drop off an object)
- This mechanism is "attached" to the base robot
- For a competition robot, the goal is to design attachments that work consistently every time and are easy to add/remove



PASSIVE VS. POWERED

- Passive attachments do not require any external power.
 They typically work based on the movement of the robot or simple uses of gravity.
 - This lesson covers some simple types of passive attachments
- Powered attachments need some type of power source. This includes power from motors, pneumatics and other sources.





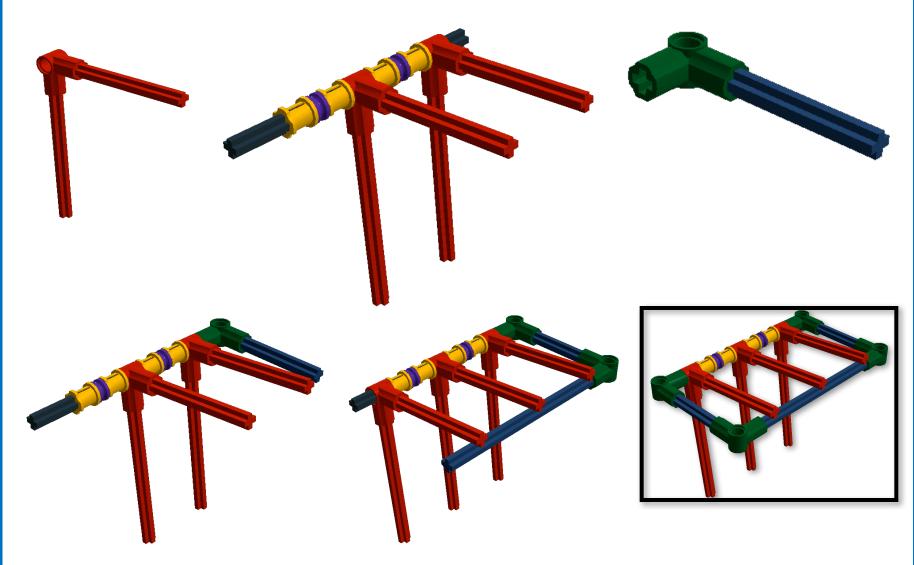
ONE-WAY GATE OR CURTAIN

- Passive attachment that lets objects in but not out
- Uses gravity
- Can be modified to any size





TRY BUILDING ONE...

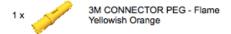


CARABINER

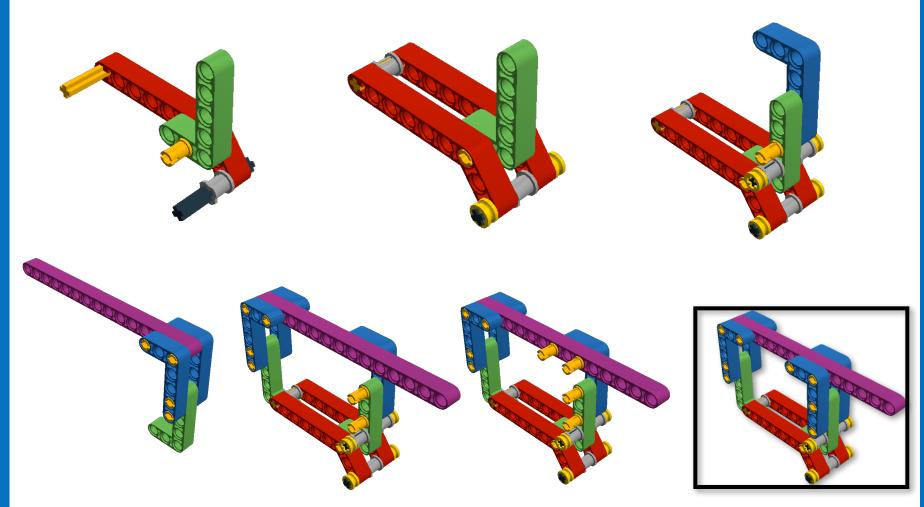
- Passive attachment that lets objects in but not out
- Can be made using gravity or using rubber bands
- Can be modified to any size







TRY BUILDING ONE...



Add rubber bands on bushings as needed

CREDITS

- This tutorial was created by Sanjay Seshan and Arvind Seshan
- More lessons at www.ev3lessons.com



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